

꼬꼬락 Booby Trap

벌레들을 박멸하는 그날까지

https://youtu.be/lc9WOvaOKQo?si=_U7ZN7vPkFCn6Q04

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실행 동영상

실행 동영상

https://www.youtube.com/embed/lc9WOvaOKQo?si=_U7ZN7vPkFCn6Q04

메인 프로그램

KKBoobyTrap.py

KKBoobyTrap.py

```
from flask import Flask, render_template, send_from_directory, Response, send_file, request, redirect, url_for
from flask_socketio import SocketIO
from pathlib import Path
from capture import capture_and_save
from piwebcamera import PiWebCamera
import argparse, logging, logging.config, conf
import os
from urllib.parse import parse_qs
from power import PowerStatus

app = Flask(__name__)
socketio = SocketIO(app)
archive_path = os.path.join(os.path.dirname(os.path.realpath(__file__)), 'archive')

power = PowerStatus()

logging.config.dictConfig(conf.dictConfig)
logger = logging.getLogger(__name__)

picamera = PiWebCamera(video_source=0, do_display=False)
picamera.start()

@app.after_request
def add_header(r):
    """
    Add headers to both force latest IE rendering or Chrome Frame,
    and also to cache the rendered page for 10 minutes
    """
    r.headers["Cache-Control"] = "no-cache, no-store, must-revalidate"
    r.headers["Pragma"] = "no-cache"
    r.headers["Expires"] = "0"
    r.headers["Cache-Control"] = "public, max-age=0"
    return r

@app.route("/")
```

```

@app.route("/index.html")
def index():
    logger.debug("Requested /")
    return render_template("index.html")

@app.route("/video/last_video")
def last_video():
    logger.debug("Requested last video")
    for filename in sorted(os.listdir(archive_path), reverse=True):
        if not filename.startswith('.'):
            type = get_type(filename)
            if type == "video":
                return send_from_directory(archive_path, filename)

''' ##### Achive File Section ##### '''
@app.route('/archive')
def archive():
    return render_template('archive.html')

def get_type(filename):
    name, extension = os.path.splitext(filename)
    return 'video' if extension == '.mp4' else 'audio' if extension == '.wav' else 'audio' if extension == '.mp3' else 'photo'

@app.route('/archive/<string:filename>')
def archive_item(filename):
    name, extension = os.path.splitext(filename)
    type = get_type(filename)
    return render_template('record.html', filename=filename, type=type)

@app.route('/archive/delete/<string:filename>')
def archive_delete(filename):
    os.remove(archive_path + "/" + filename)
    return redirect(url_for('archive'))

@app.route('/archive/play/<string:filename>')
def archive_play(filename):
    return send_file('archive/' + filename)

def get_records():
    records = []
    for filename in sorted(os.listdir(archive_path), reverse=True):
        if not filename.startswith('.'):
            type = get_type(filename)
            size = byte_to_mb(os.path.getsize(archive_path + "/" + filename))
            record = {"filename": filename, 'size': size, 'type': type}
            records.append(record)
    return records

```

```

def byte_to_mb(byte):
    mb = "{:.2f}".format(byte / 1024 / 1024)
    return str(mb) + " MB"

app.jinja_env.globals.update(get_records=get_records)

''' ##### Achive File Section ##### '''

def genpi(picamera):
    logger.debug("Starting PI stream")
    while True:
        frame = picamera.get_frame()
        yield (b'--frame\r\n'
              b'Content-Type: image/png\r\n\r\n' + frame + b'\r\n')

@app.route("/pistream")
def pistream_page():
    logger.debug("Requested stream page")
    return render_template("pistream.html")

@app.route("/video_pi_feed")
def video_pi_feed():
    return Response(genpi(picamera),
                    mimetype="multipart/x-mixed-replace; boundary=frame")

@app.route("/picapture")
def picapture():
    logger.debug("Requested PICAM capture")
    im = picamera.get_captureFrame()
    capture_and_save(im)
    return render_template("send_to_init.html")

@app.route("/temperature")
def temperature():
    content = os.popen("vcgencmd measure_temp").readline()
    content = content.replace("temp=", "")
    powerstatus = power.getPowerStatus()
    return Response(content+"["+powerstatus+"]", mimetype='text/xml')

@app.route("/favorit.ico")
def favorit_ico():
    logger.debug("Requested favorit.ico image")
    filename = "favorit.ico"
    return send_file(filename)

if __name__ == "__main__":
    parser = argparse.ArgumentParser()

```

```
parser.add_argument('-p', '--port', type=int, default=8081, help="Running port")
parser.add_argument("-H", "--host", type=str, default='0.0.0.0', help="Address to broadcast")
args = parser.parse_args()
logger.debug("Starting server")
socketio.run(app, log_output=True, host='0.0.0.0', port=8081, debug=True, use_reloader=False)
```

PI 카메라 <핵심> piwebcamera.py

piwebcamera.py

```
import os
import sys
import time
import math
import getopt
import numpy as np
import cv2
import threading
import subprocess

from collections import deque
from slackSender import send_slack_mp4
from slackSender import send_slack_img
from gpiofiring import BoobyTrapFiring

from lock_manager import Lock_Manager
from util import Util

# Set target area
X1_RATE = 0.1 # withd = 10%
X2_RATE = 0.9 # width = 90%
Y1_RATE = 0.1 # height = 20%
Y2_RATE = 0.9 # height = 90%

gpiofiring = BoobyTrapFiring()

class PiWebCamera(threading.Thread):
    def __init__(self, video_source=0, source=None, do_record=True, do_display=True, do_add_contours=True,
do_add_target=False):

        threading.Thread.__init__(self)

        self.name = self.__class__.__name__
        self.archive = os.path.join(os.path.dirname(os.path.realpath(__file__)), 'archive')

        self.writer = None
        self.current_frame = None
```

```

self.codec = cv2.VideoWriter_fourcc('M','J', 'P', 'G')
self.OBSERVER_LENGTH = 5 # Time in seconds to be observed for motion
self.threshold = 15

self.CAMERA_SOURCE = video_source
self.REMAIN_RECORDING_FILES = 10 # 10이상 부터 삭제 후 저장
self.do_display = do_display
self.do_record = do_record
self.do_add_contours = do_add_contours
self.do_add_target = do_add_target
self.current_file = None

self.source = cv2.VideoCapture(source) if source is not None else self.init_camera()

self.fps = self.find_fps(self.source)
self.height, self.width = self.get_dimensions(self.source)
Util.log(self.name, "Initializing pi camera class with video_source=" + str(self.CAMERA_SOURCE))
Util.log(self.name, "width: {" + str(self.width) + "}, height : {" + str(self.height) + "}")

self.lock_manager = Lock_Manager("motion")

def __del__(self):
    # Release camera
    self.source.release()

    # Close all windows
    cv2.destroyAllWindows()

    # Remove lock if exists
    self.lock_manager.remove()

def get_captureFrame(self):
    return self.current_frame if self.current_frame is not None else None

def get_frame(self):
    """
    Return the current frame

    @return bytes
    """
    return self.frame_to_jpg(self.current_frame) if self.current_frame is not None else None

def frame_to_jpg(self, frame):
    """
    Convert video frame to jpg

    @param array frame
    @return bytes
    """
    ret, jpeg = cv2.imencode('.jpg', self.current_frame)

```



```

        return jpeg.tobytes()

def get_dimensions(self, source):
    """
    Determine height and width of the video source

    @return tuple(int, int)
    """
    frame = cv2.cvtColor(source.read()[1], cv2.COLOR_RGB2GRAY)
    return frame.shape[0: 2]

def find_fps(self, source):
    """
    Determine frames per second of the video source

    @param video source
    @return int
    """
    Util.log(self.name, "Determining FPS...")

    # How many frames to capture
    num_frames = 120

    # Start time
    start = time.time()

    # Grab a few frames
    for i in range(0, num_frames):
        ret, frame = source.read()

    # End time
    end = time.time()

    # Calculate frames per second
    fps = int(math.floor(num_frames / (end - start)))
    Util.log(self.name, "Setting FPS to " + str(fps))

    return fps

def init_camera(self):
    """
    Start the camera

    @return cv2.VideoCapture
    """
    # Init camera
    camera = cv2.VideoCapture(self.CAMERA_SOURCE)
    #camera.set(3, 320)
    #camera.set(4, 240)

```

```

# Wait half a second for light adjustment
time.sleep(0.5)

return camera

def start_recording(self):
    """
    Setup the recorder
    """

    self.current_file = self.archive + "/" + self.detected_at + "-pic.avi"

    Util.log(self.name, "Motion detected! Recording...")

    # Set path and FPS
    self.writer = cv2.VideoWriter(self.current_file, self.codec, self.fps, (self.width, self.height))

def stop_recording(self):
    """
    Reset values to default
    """

    self.writer = None
    self.current_file = None
    self.detected_at = None

def convert_to_mp4(self, path):
    """
    Convert video file to mp4 using ffmpeg

    @param string path
    """
    try:
        Util.log(self.name, "Converting video...")
        destination = os.path.splitext(path)[0] + '.mp4'
        cmd = 'ffmpeg -i "{}" "{}" 2> /dev/null && rm "{}".format(path, destination, path)
        #cmd = 'for i in ' + self.archive + '/*.avi; do ffmpeg -i "$i" "${i%.*}.mp4" 2> /dev/null && rm "$i"; done'
        p = subprocess.Popen(cmd, shell=True)
        (output, err) = p.communicate()

    except subprocess.CalledProcessError:
        Util.log(self.name, "Error converting video")

    return destination

def run(self):
    """
    Main worker
    """

    observer = deque(maxlen=self.fps * self.OBSERVER_LENGTH)
    previous_frame = None

```

while True:

```
# Grab a frame
(grabbed, self.current_frame) = self.source.read()

# End of feed
if not grabbed:
    break

# Gray frame
frame_gray = cv2.cvtColor(self.current_frame, cv2.COLOR_BGR2GRAY)

# Blur frame
frame_blur = cv2.GaussianBlur(frame_gray, (21, 21), 0)

# If there's no previous frame, us the current one
if previous_frame is None:
    previous_frame = frame_blur
    continue

# Delta frame
delta_frame = cv2.absdiff(previous_frame, frame_blur)

# Threshold frame
threshold_frame = cv2.threshold(delta_frame, 15, 255, cv2.THRESH_BINARY)[1]

# Dilate the thresholded image to fill in holes
kernel = np.ones((5, 5), np.uint8)
dilated_frame = cv2.dilate(threshold_frame, kernel, iterations=4)

# Find difference in percent
res = dilated_frame.astype(np.uint8)
movement = (np.count_nonzero(res) * 100) / res.size

# Add movement percentage to observer
observer.append(movement)

# Add contours, add_target
if self.do_add_contours or self.do_add_target:
    self.current_frame, targets = self.add_contours(self.current_frame, dilated_frame)

    if self.do_add_target:
        self.current_frame = self.add_target(self.current_frame, targets)
    if targets:
        tx = 0
        ty = 0
        for x, y, a in targets:
            tx += x
            ty += y
```

```

        tx = int(round(tx / len(targets), 0))
        ty = int(round(ty / len(targets), 0))
        #print(">>>> " + str(mx) + " , " + str(my))
        # if 영역 안으로 들어 온 경우
        x1 = int(self.width*X1_RATE)
        x2 = int(self.width*X2_RATE)
        y1 = int(self.height*Y1_RATE)
        y2 = int(self.height*Y2_RATE)
        if ( x1 < tx < x2 ) and ( y1 < ty < y2 ):
            self.do_add_target = True
            gpiofiring.booby_trap_firing()
            #cv2.imwrite(self.archive+'/ontarget_' + str(tx) + '_' + str(ty) + '_object.jpg',
self.current_frame)
            #send_slack_img(tx, ty)
            time.sleep(1)
            gpiofiring.booby_trap_stoping()
        else:
            self.do_add_target = False

    if self.do_record and self.detected(sum([x > self.threshold for x in observer]) > 0):
        if not self.recording():
            self.start_recording()

        self.writer.write(self.current_frame)
    elif self.recording():
        # Delete Old files
        self.delete()

        # Convert
        destination = self.convert_to_mp4(self.current_file)

        # Reset all
        self.stop_recording()
        gpiofiring.booby_trap_stoping()

        # Send Slack message
        send_slack_mp4(destination)

        Util.log(self.name, "Observing...")

    # Set blurred frame as new previous frame
    previous_frame = frame_blur

    # Booby trap area setting
    TL_outside = (int(self.width*X1_RATE),int(self.height*Y1_RATE))
    BR_outside = (int(self.width*X2_RATE),int(self.height*Y2_RATE))
    self.current_frame = cv2.rectangle(self.current_frame,TL_outside,BR_outside,(0,0,255),1)

    # Booby trap stop

```

```

        gpiofiring.booby_trap_stoping()

    # Display
    if self.do_display:
        cv2.imshow("Current frame:", self.current_frame)

    # Exit on 'q'
    key = cv2.waitKey(1) & 0xFF

    if key == ord('q'):
        break

def delete(self):
    """
    delete mic data to a mp4 file.
    @param list data
    """
    count = 0
    Util.log(self.name, "Delete PI Cam video...")

    #file_list = sorted(os.listdir(self.archive), reverse=True)
    for filename in sorted(os.listdir(self.archive), reverse=True):
        #for filename in [file for file in file_list if file.endswith("pic.mp4")]:
            if not filename.startswith('.'):
                type = self.get_type(filename)
                if type == "video":
                    count = count + 1
                    if self.REMAIN_RECORDING_FILES < count:
                        Util.log(self.name, "Delete PIC video filename=" + filename + ", type=" + type + ", count="
+ str(count))
                        os.remove(self.archive + "/" + filename)

def get_type(self, filename):
    name, extension = os.path.splitext(filename)
    return 'video' if extension == '.mp4' else 'video' if extension == '.avi' else 'audio' if extension == '.wav' else
'audio' if extension == '.mp3' else 'photo'

def add_contours(self, raw_frame, dilated_frame):
    """
    Add contours to frame

    @param array raw_frame
    @param array dilated_frame
    @return tuple(array, list)
    """
    # Find contours on thresholded image
    contours, nada =
cv2.findContours(dilated_frame.copy(),cv2.RETR_EXTERNAL,cv2.CHAIN_APPROX_SIMPLE)

    # Make coutour frame

```

```

contour_frame = raw_frame.copy()

# Target contours
targets = []

# Loop over the contour
for c in contours:
    # If the contour is too small, ignore it
    if cv2.contourArea(c) < 500:
        # Make sure this has a less than sign, not an html escape
        continue

    # Contour data
    M = cv2.moments(c)
    cx = int(M['m10']/M['m00'])
    cy = int(M['m01']/M['m00'])
    x, y, w, h = cv2.boundingRect(c)
    rx = x + int(w / 2)
    ry = y + int(h / 2)
    ca = cv2.contourArea(c)

    # plot contours
    # 윤곽 그리기 cv2.drawContours(contour_frame,[c],0,(0,0,255),2)
    # 네모 때리기 cv2.rectangle(contour_frame,(x,y),(x+w,y+h),(0,255,0),2)
    cv2.circle(contour_frame,(cx,cy),2,(0,0,255),2)
    cv2.circle(contour_frame,(rx,ry),2,(0,255,0),2)

    # save target contours
    targets.append((rx,ry,ca))

return contour_frame, targets

def add_target(self, raw_frame, targets):
    """
    Add crosshairs to frame

    @param array raw_frame
    @param list targets
    @return array
    """
    # Make target
    area = sum([x[2] for x in targets])
    mx = 0
    my = 0

    if targets:
        for x, y, a in targets:
            mx += x
            my += y
        mx = int(round(mx / len(targets), 0))

```

```

        my = int(round(my / len(targets), 0))

    # Plot target
    tr = 50
    target_frame = raw_frame.copy()

    if targets:
        cv2.circle(target_frame, (mx, my), tr, (0, 0, 255, 0), 2)
        cv2.line(target_frame, (mx - tr, my), (mx + tr, my), (0, 0, 255, 0), 2)
        cv2.line(target_frame, (mx, my - tr), (mx, my + tr), (0, 0, 255, 0), 2)

    return target_frame

def detected(self, has_motion):
    """
    Check if this or another detector detected something

    @param boolean has_motion
    @return boolean
    """
    if has_motion:
        self.lock_manager.set()
    else:
        self.lock_manager.remove()

    self.detected_at = self.lock_manager.get_lock_time()

    return self.detected_at is not None

def recording(self):
    """
    Check if currently recording

    @return boolean
    """
    return self.writer is not None

```

Slack으로 동영상 보내기

slackSender.py

slackSender.py

```
#!/usr/bin/python
# -*- coding: UTF-8 -*-

# Import packages
import slack
import os
import json

# Set up Slack
# Slack
slack_token = "xoxb-dvdfvdfvdfsd.....Om1423dm"
client = slack.WebClient(token=slack_token)
archive_path = os.path.join(os.path.dirname(os.path.realpath(__file__)), 'archive')

def send_slack_mp4(destination):
    print(">> Slack send : " + destination)
    captureImg=os.path.join(destination)
    response = client.files_upload(
        channel='#homecapture',
        text='Check booby trap !',
        file=captureImg,
        username="capturebot"
    )
    captureImg=response['file']['permalink']
    response = client.chat_postMessage(
        channel='#homecapture',
        text='Check booby trap! \n' + captureImg,
        username="capturebot",
        attachments=pureimg(captureImg),
        icon_emoji=':love:'
    )

def send_slack_img(x, y):
    captureImg=os.path.join(archive_path, 'ontarget_' + str(x) + '_' + str(y) + '_object.jpg')
    response = client.files_upload(
        channel='#homecapture',
        text='On target firing !',
        file=captureImg,
        username="capturebot"
    )
```



```
captureImg=response['file']['permalink']
response = client.chat_postMessage(
    channel='#homecapture',
    text='On target firing !! \n' + captureImg,
    username="capturebot",
    attachments=pureimg(captureImg),
    icon_emoji=':love:'
)
```

```
def pureimg(data):
    data = '[{"title": "Capture", "image_url": "' + data + '"}]'
    data = [json.loads(data[1:-1])]
    return data
```

```
if __name__=="__main__":
    send_slack_message("20210311_120326-pic.mp4")
    print("done")
```

화면들

화면들

스트리밍 화면

```
{% extends "base.html" %}

{% block content %}

    <div class="container">
        <center>
            
        </center>
    </div>

{% endblock %}
```

아카이빙 리스트

```
{% extends "base.html" %}

{% block content %}
    <div class="container">
        <div class="row">
            <h2>Archive</h2>
        </div>
        <div class="container">
            <div class="row">
                <table class="table table-striped">
                    <thead>
                        <tr>
                            <th>Name</th>
                            <th>Type</th>
                            <th>Size</th>
                            <th class="text-right">Actions</th>
                        </tr>
                    </thead>
                    <tbody>
                        {% for record in get_records() %}
                        <tr>
                            <td>{{ record.filename }}</td>
                            <td>{{ record.type }}</td>
                            <td>{{ record.size }}</td>
                            <td class="text-right">
                                <a href="archive/{{ record.filename }}" class="btn btn-success"><i class="fas fa-
```

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play fa-fw"></i>Play</a>
                <a href="archive/delete/{{ record.filename }}" class="btn btn-danger"><i
class="fas fa-trash fa-fw"></i>Delete</a>
            </td>
        </tr>
    </tbody>
    {% endfor %}
</table>
</div>
</div>
</div>
{% endblock %}

```

아카이빙 실행 화면

```

{% extends "base.html" %}

{% block content %}
<div class="container">
    {{ filename }} <a href="/archive/delete/{{ filename }}" class="btn btn-danger"><i class="fas fa-trash fa-fw"></
i>Delete</a>
    <div class="col-12 text-center">
        {% if type == 'video' %}
        <video class="video" width="640" height="480" controls>
            <source src="/archive/play/{{ filename }}" type="video/mp4">
        </video>
        {% elif type == 'audio' %}
        <audio controls>
            <source src="/archive/play/{{ filename }}" type="audio/mpeg">
        </audio>
        {% else %}
        
        {% endif %}
    </div>
</div>
{% endblock %}

```